

# E-learning Platform Technical Manual



*think* **Digital**  
*be* **Human**

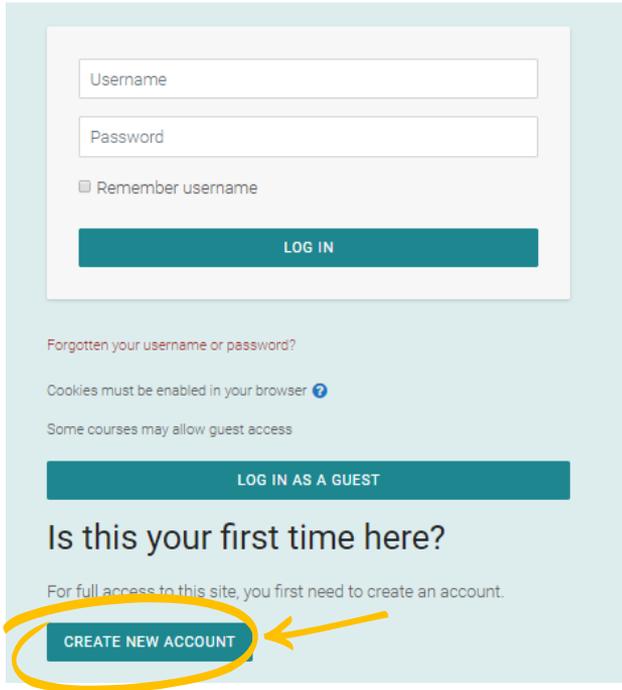
A circular graphic composed of several concentric rings and segments. The outermost ring consists of several large, irregular segments in shades of orange and teal. Inside this, there are several thin, curved lines in orange and teal. The text "think Digital be Human" is centered within the graphic. "think" is in a light teal color, "Digital" is in a bold teal color, "be" is in a light teal color, and "Human" is in a bold orange color.

## “Erudire” E-learning Platform

To view the audio-visual products created for the **DIGITAL HUMANIST project**, accessed through the clips of the ALICE series presented in the 4 episodes of the DIGIT Educational TV Programme, you need to register on CONFORM S.c.a.r.l’s “Erudire” e-learning platform at <http://www.erudire.it/> by logging in at the box in the top right hand corner as shown as follows:

The image shows the Erudire website interface. At the top left is the logo "Erudire (e-learning per aziende e privati)". To the right are social media icons (Facebook, LinkedIn) and a "LOGIN" button circled in yellow. Below the navigation bar, there is a large banner with the word "TEACHING" and "E-LEARNING" text, along with various educational icons. A yellow arrow points from the "LOGIN" button to a magnified view of the login form on the right. The login form has a "Username" field and a password field with a lock icon, both circled in yellow.

## Create an account



Username

Password

Remember username

LOG IN

Forgotten your username or password?

Cookies must be enabled in your browser [?](#)

Some courses may allow guest access

LOG IN AS A GUEST

### Is this your first time here?

For full access to this site, you first need to create an account.

CREATE NEW ACCOUNT

If you do not have access credentials, you need to register, by clicking on «[create an account](#)» on the homepage of the platform

After you have clicked on «[create an account](#)» you need to follow the registration procedure available

## Create an account

Then complete the boxes with the information required

### Erudire

#### Age and location verification

What is !  
your age?

In which !  
country do  
you live?

There are required fields in this form marked !

#### Why is this required?

This information is required to determine if your age is over the digital age of consent. This is the age when an individual can consent to terms and conditions and their data being legally stored and processed.

### Erudire

*l'e-learning per aziende e privati*

#### New account

[Collapse all](#)

##### Choose your username and password

Username !   
- Missing username

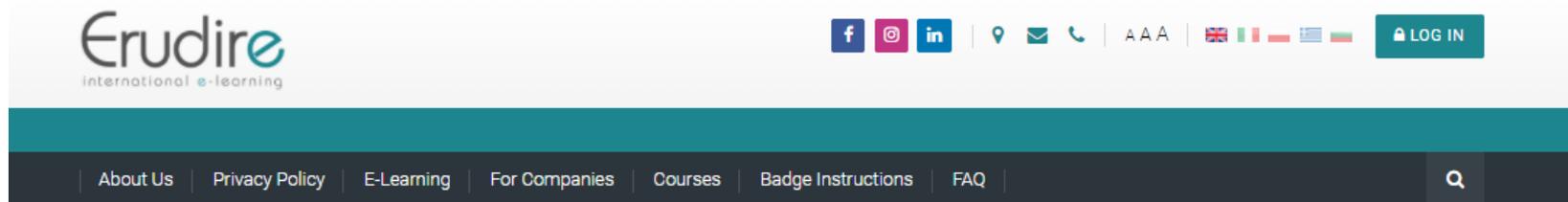
The password must have at least 8 characters, at least 1 digit(s), at least 1 lower case letter(s), at least 1 upper case letter(s), at least 1 non-alphanumeric character(s) such as as \*, -, or #

Password !   
- Missing password

##### More details

## Choice of language

To choose the navigation language, all you need to do is select it from the menu bar.



## Access to audio-visual products

After having logged in with the credentials you have or those you have created, you need to click on the «**enter**» tab of the «**International Projects**» course category in the homepage of the platform and choose «**Digital Humanist**»



### DIGITAL HUMANIST

The "Digital Humanist" project intends to develop a set of **digital and entrepreneurial skills** for students of humanistic extraction of the European partner universities, **useful to innovate the range of products and services to promote and access cultural assets in a digital key**, with **land branded content experiential marketing** solutions (digital storytelling, web-coms, web-series, sketch-coms, fiction), and the **most advanced technologies** (3D digital and augmented reality, mobile applications, immersive use environments, etc.) as innovation catalysts to support the evolution of digital-based services in the cultural supply chain.

ENTER THIS COURSE



Then click on «**Enter this course**»

## Access to audio-visual products

**DIGITAL HUMANIST**

Home > Courses > International projects > digital-humanist > Enrol me in this course > Enrolment options

Dashboard Site home Calendar Badges All courses

### Enrolment options



#### DIGITAL HUMANIST

The "Digital Humanist" project intends to develop a set of **digital and entrepreneurial skills** for students of humanistic extraction of the European partner universities, **useful to innovate the range of products and services to promote and access cultural assets in a digital key**, with **land branded content experiential marketing** solutions (digital storytelling, web-coms, web-series, sketch-coms, fiction), and the **most advanced technologies** (3D digital and augmented reality, mobile applications, immersive use environments, etc.) as innovation catalysts to support the evolution of digital-based services in the cultural supply chain.

Self enrolment (Student)

No enrolment key required.

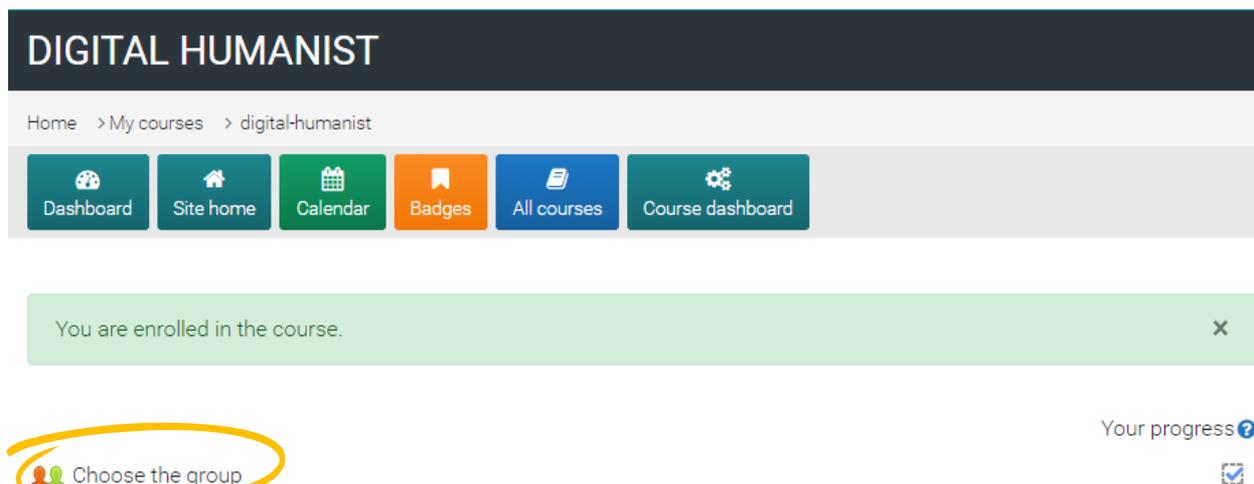
ENROL ME



Then click on «**ENROL ME**»

## Access to audio-visual products

To access the products, you **have to choose the group first**



**DIGITAL HUMANIST**

Home > My courses > digital-humanist

Dashboard Site home Calendar Badges All courses Course dashboard

You are enrolled in the course. x

Choose the group

Your progress ?

Please choose your group in order to access the course resources

After choosing, **click here** to return to the list of contents.

## Chose a group

To do this, please click on the sentence "Choose the group" highlighted in red and flag the right box

Home > My courses > digital-humanist > General > Choose the group

Dashboard Site home Calendar Badges All courses Course dashboard

### Choose the group

Separate groups: All participants

Please choose your group in order to access the course resources

After choosing, [click here](#) to return to the list of contents.

Choice	Group	SHOW DESCRIPTIONS
<input type="radio"/>	BG - BULGARIA	
<input type="radio"/>	EL - GREECE	
<input type="radio"/>	ES - SPAIN	
<input type="radio"/>	IT - ITALY	
<input type="radio"/>	PL - POLAND	

SAVE MY CHOICE

The results will be visible after you have made your choice.

## Access to audio-visual products

Now clicking on “[click here](#)” you can return to the list of training materials contained in the Digital Humanist course.

### Choose the group

Your choice has been saved



Separate groups: IT - ITALY

Please choose your group in order to access the course resources

After choosing, [click here](#) to return to the list of contents.

Your selection: IT - ITALY

## Access to audio-visual products

At this point, you can choose the products created in English (with English subtitles).

PLANNING AND ELABORATING A CULTURAL HERITAGE BUSINESS DEVELOPMENT PLAN	
 DH - 1.1 - Digital humanities evolution: sources and methods	<input type="checkbox"/>
 DH-TEST-1.1 - DIGITAL HUMANITIES EVOLUTION - SOURCES AND METHODS	<input type="checkbox"/>
DH - 1.2 - Cultural and creative enterprises	<input type="checkbox"/>
 DH-TEST-1.2 - CULTURAL AND CREATIVE ENTERPRISES	<input type="checkbox"/>
DH - 1.3 - Digital heritage: the past in a digital present	<input type="checkbox"/>
 DH-TEST-1.3 - DIGITAL HERITAGE - THE PAST IN A DIGITAL PRESENT	<input type="checkbox"/>
DH - 1.4 - Open access and digital ethics	<input type="checkbox"/>
 DH-TEST-1.4 - OPEN ACCESS AND DIGITAL ETHICS.	<input type="checkbox"/>
DH - 1.4.1 - Introduction to copyright and Creative Commons	<input type="checkbox"/>
 DH-TEST-1.4.1 - INTRODUCTION TO COPYRIGHT AND CREATIVE COMMONS	<input type="checkbox"/>
1.5 - Cultural heritage management and sustainable development	<input type="checkbox"/>
 DH-TEST - 1.5 - CULTURAL HERITAGE MANAGEMENT AND SUSTAINABLE DEVELOPMENT	<input type="checkbox"/>
1.5.1 - Basics of Project Management	<input type="checkbox"/>
 DH-TEST-1.5.1 - BASICS PROJECT MANAGEMENT	<input type="checkbox"/>

Entering the course, all you do is **click on the icons** of the unit you would like to see.



## Digital humanities evolution: sources and methods

### ATTENTION!

To access the course the first time, please click on "Start New Registration"  
Per accedere al corso la prima volta, clicca su "Nuovo tentativo"



The unit selected will open in a new window.

After you have chosen the unit, to access the product you need to click on **“Start new Registration”** as shown in the image:



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Here you can access the different sub-sections of the module

By clicking on the cc box  in the bottom right hand corner, you can activate subtitles in English. If you do not want to see them, all you need to do is click on the tab again

0:00 / 20:52   

The screenshot shows a video player interface. At the top left, there is a logo for 'Digital Humanist' consisting of a teal circle with a horizontal bar below it. The main content area is a teal rectangle with the text '1.1 DIGITAL HUMANITIES SOURCES AND METHODS' and 'EVOLUTION' in a lighter font. A large white play button is centered in this area. Below the teal rectangle, it says 'Edited by UNISA'. To the right of the teal rectangle is a circular graphic with the text 'think Digital be Human' in blue and orange. Below the main content area, there is a row of logos for various institutions: the European Union flag, Universita degli Studi di Salerno, Universitat d'Alacant Universidad de Alicante, IPS at UNWE, Poznan University of Economics and Business, CONFORM, and others. At the bottom of the video player, there is a progress bar with a play button, a volume icon, and a time display '0:00 / 20:52'. A yellow arrow points to the play button.

In correspondence to the green dots you can go directly the different sub-sections of the module

All the OERS contained in training course have been developed in the form of **video training pills**.

In the course, you can also find the following three learning object developed with visual thinking techniques

**1.5.1 - Basics of Project Management**

**4.4.1 - Problem solving and decision making**

**4.2.2 - Initiative**



## 1.5.1

## BASICS OF PROJECT MANAGEMENT

Edited by CONFORM

## Menu

## 1. Project Management

1.1. DH\_PM\_Menu

1.2. DH\_PM\_slide\_1

1.3. DH\_PM\_slide\_2

1.4. DH\_PM\_slide\_3

1.5. DH\_PM\_slide\_4

1.6. DH\_PM\_slide\_5

1.7. DH\_PM\_slide\_6

1.8. DH\_PM\_slide\_7

1.9. DH\_PM\_slide\_8

1.10. DH\_PM\_slide\_9

1.11. DH\_PM\_slide\_10

1.12. DH\_PM\_slide\_11

1.13. DH\_PM\_slide\_12

1.14. DH\_PM\_slide\_13

1.15. DH\_PM\_slide\_14

1.16. DH\_PM\_slide\_15

1.17. DH\_PM\_slide\_16

1.18. DH\_PM\_slide\_17

1.19. DH\_PM\_slide\_18

1.20. DH\_PM\_slide\_19



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Start

In this case you can find the menu that allow you to navigate the product and come back to the slide that you want to study.

## Open Badges

Open Badges are **visual tokens** of achievement, affiliation, authorization, or other trust relationship sharable across the web.

Open Badges **represent a more detailed picture than a CV** or résumé as they can be presented in ever-changing combinations, creating a constantly evolving picture of a person's lifelong learning.

Open Badges are **digital credential systems** that adopt the OBI - Open Badges Infrastructure standard and apply the blockchain in line with the IMS Global Standard, as a tool to represent, understand (both human and machine), **verifiability, traceability, sharing, portability and recognition of the results or skills achieved** by a learner even in **non-formal contexts** (e-learning and WBL)

## Open Badges

To access the Open Badges pages click on “Badges” on the navigation panel on the right

The screenshot displays the user interface for the 'DIGITAL HUMANIST' course. At the top, there is a dark header with the course title. Below it, a breadcrumb trail shows 'Home > My courses > digital-humanist'. A navigation bar contains six buttons: 'Dashboard', 'Site home', 'Calendar', 'Badges' (highlighted in orange), 'All courses', and 'Course dashboard'. The main content area is divided into two sections. The first section, titled 'Your progress', contains a message: 'Choose the group. Please choose your group in order to access the course resources. After choosing, click here to return to the list of contents.' The second section, titled 'CULTURAL HERITAGE BUSINESS DEVELOPMENT PLAN', lists three items: 'DH - 1.1 - Digital humanities evolution: sources and methods', 'DH-TEST-1.1- DIGITAL HUMANITIES EVOLUTION - SOURCES AND METHODS', and 'DH - 1.2 - Cultural and creative enterprises'. On the right side, a 'Navigation' panel is visible, listing 'Home', 'Dashboard', 'Site pages', 'My courses', 'eqwood', 'digital-humanist', 'Participants', 'Badges' (circled in yellow with a yellow arrow pointing to it), 'Competencies', and 'Grades'.

## Open Badges

### DIGITAL HUMANIST: Badges

Number of badges available: 1

Image	Name ^	Description	Criteria
	DIGITAL HUMANIST	This badge is awarded to people who successfully complete the course for Digital Humanist developed by the "Digital Humanist" Erasmus+ project partnership. The digital humanist has a set of digital and entrepreneurial skills useful to innovate the range of products and services to promote and access cultural assets in a digital key, with land branded content experiential marketing solutions (digital storytelling, web-coms, web-series, sketch-coms, fiction), and the most advanced technologies (3D digital and augmented reality, mobile applications, immersive use environments, etc.) as innovation catalysts to support the evolution of digital-based services in the cultural supply chain. Further information is available at <a href="http://www.digitalhumanist.unisa.it/">http://www.digitalhumanist.unisa.it/</a>	<p>Participants have successfully completed all the final tests of the Digital Humanist Course</p> <p>Users are awarded this badge when they complete the following requirement:</p> <p><b>ALL</b> of the following activities are completed:</p> <p><b>"SCORM package - DH-FINAL-TEST - 1 - CULTURAL HERITAGE BUSINESS DEVELOPMENT PLAN"</b></p> <p><b>"SCORM package - DH-FINAL-TEST - 2 - THE CULTURAL OFFER - FROM</b></p>

Once you access the Open Badges page you can see all the "Badges" available for the course.

If you **pass the tests** at the end of each module you will **receive the Digital Humanist badge** specific for the that module.

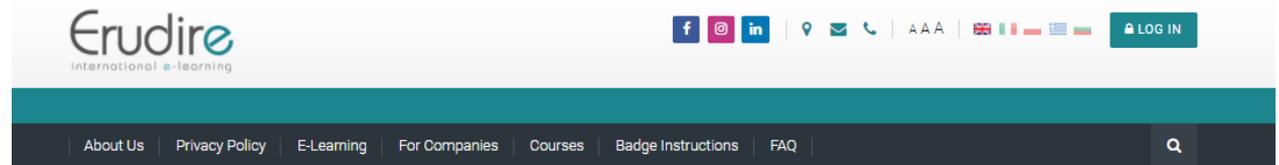
There is also a final badge of the Digital Humanist project that you will receive if you pass all tests.

## Badges Registration Instructions

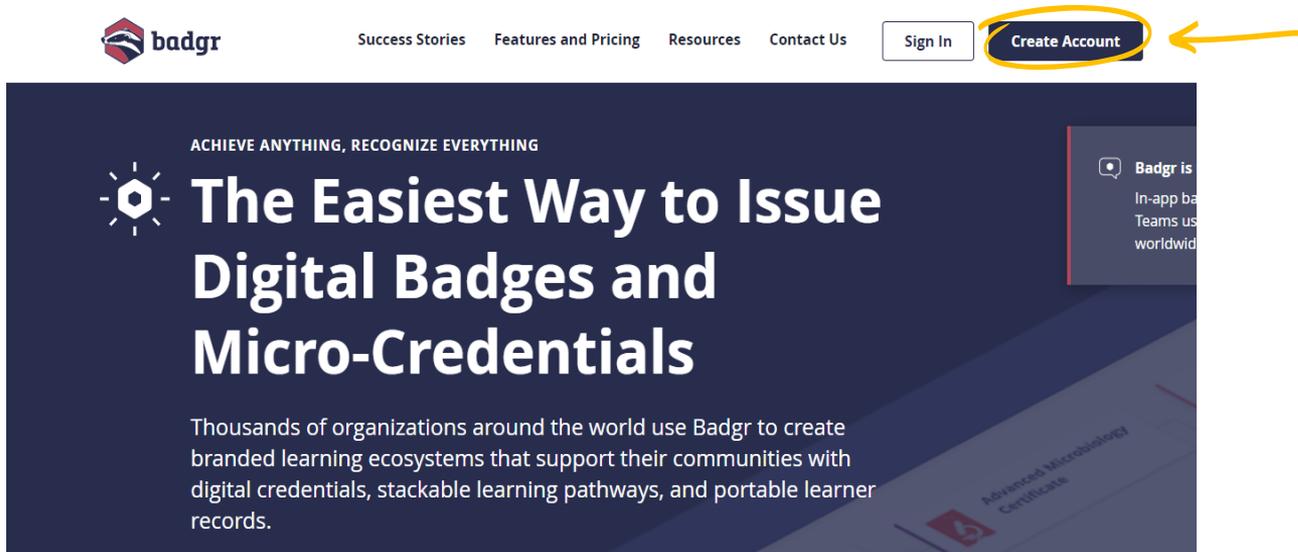
In this manual you can also find **the instructions to include the badge earned on the Erudire platform in an online backpack** that collects and organises digital badges and credentials.

CONFORM have linked Erudire platform to the **badgr platform (<https://badgr.com/>)** used by thousands of organizations around the world to create branded learning ecosystems that support their communities with digital credentials, stackable learning pathways, and portable learner records.

To see more click here

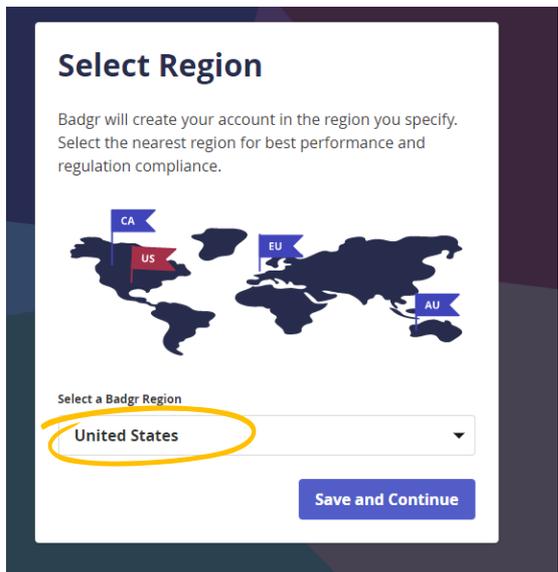


First of all, you need to [register to badgr platform](#) clicking on “create an account”



The image shows a screenshot of the Badgr website's homepage. At the top, there is a navigation bar with the Badgr logo on the left and several menu items: "Success Stories", "Features and Pricing", "Resources", and "Contact Us". To the right of these items are two buttons: "Sign In" and "Create Account". The "Create Account" button is highlighted with a yellow circle, and a yellow arrow points to it from the right. Below the navigation bar is a large dark blue hero section. On the left, there is a white gear icon with a minus sign. To its right, the text reads "ACHIEVE ANYTHING, RECOGNIZE EVERYTHING" in small white letters, followed by the main headline "The Easiest Way to Issue Digital Badges and Micro-Credentials" in large white font. Below the headline, there is a paragraph of white text: "Thousands of organizations around the world use Badgr to create branded learning ecosystems that support their communities with digital credentials, stackable learning pathways, and portable learner records." On the right side of the hero section, there is a dark grey chat bubble containing the text "Badgr is In-app ba Teams us worldwid". At the bottom right of the hero section, there is a faint image of a digital badge that says "Advanced Microbiology Certificate".

and then **select the region** “United States”  
(this is a bug of the platform. It works only if  
you choose this region)



### Select Region

Badgr will create your account in the region you specify. Select the nearest region for best performance and regulation compliance.

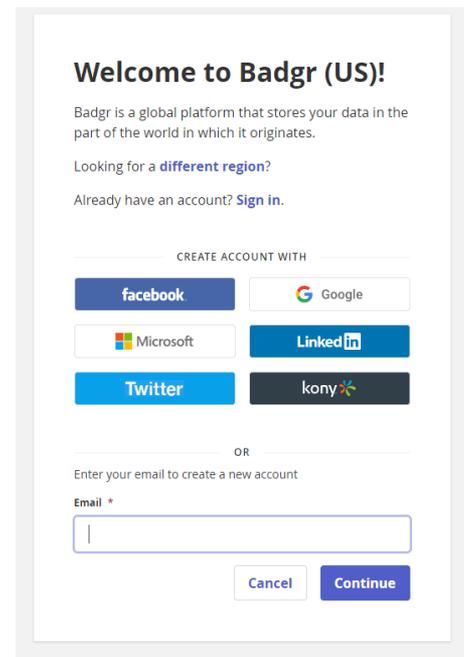


Select a Badgr Region

United States

Save and Continue

and continue the registration



### Welcome to Badgr (US!)

Badgr is a global platform that stores your data in the part of the world in which it originates.

Looking for a **different region**?

Already have an account? [Sign in](#).

CREATE ACCOUNT WITH

facebook Google

Microsoft LinkedIn

Twitter kony

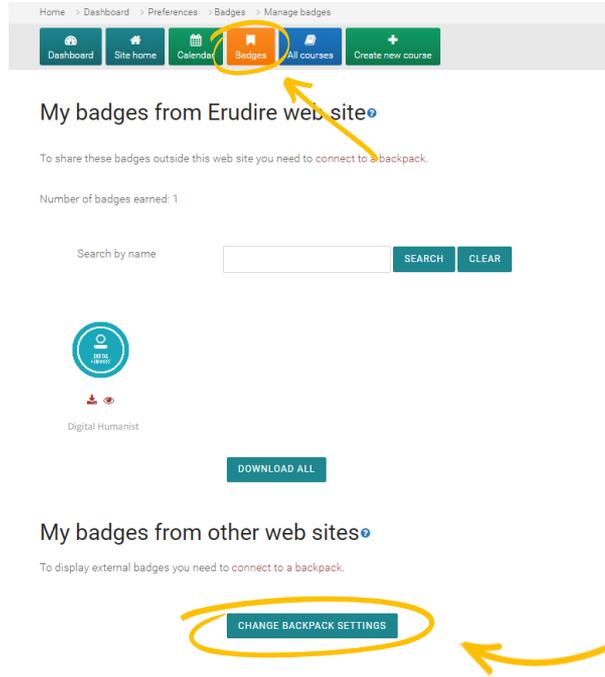
OR

Enter your email to create a new account

Email \*

Cancel Continue

Once the registration has been completed, **you can set your backpack on Erudire platform** clicking on the bottom “badges” of the top menu bar



Home > Dashboard > Preferences > Badges > Manage badges

Dashboard Site home Calendar **Badges** All courses Create new course

### My badges from Erudire web site

To share these badges outside this web site you need to connect to a backpack.

Number of badges earned: 1

Search by name  [SEARCH](#) [CLEAR](#)

  
Digital Humanist

[DOWNLOAD ALL](#)

### My badges from other web sites

To display external badges you need to connect to a backpack.

[CHANGE BACKPACK SETTINGS](#)

and then on “Change backpack settings”

Now you have to include your email address and password (click on the pen to edit the box) and click on “connect to backpack”

## Backpack settings

Backpack connection

Backpack URL	https://badgr.io
Status	Not connected
Email address	<input type="text"/>
Password	<i>Click to enter text</i>  

CONNECT TO BACKPACK

There are required fields in this form marked 



An email will be sent to **activate the backpack connection**

*(please remember to check your spam box and follow the instructions)*

A verification email has been sent to  Click on the verification link in the email to activate your Backpack connection.

## Backpack settings

-	Backpack connection
Status	Verification pending
Email address	<input type="text"/>

RESEND VERIFICATION EMAIL

CONNECT USING A DIFFERENT EMAIL ADDRESS

After verifying the email, **the backpack will be connected to the Erudire platform.**

Thanks for verifying your email address. You are now connected to your backpack.



## Backpack settings

▼ Collapse all

**- Backpack connection**

URL	https://badgr.io
Status	Connected
Email address	<input type="text"/>

**DISCONNECT**

**- Badge import settings**

There are no public collections of badges available in your backpack.

Only public collections are shown. Visit your backpack to create some public collections.

**SAVE CHANGES** **CANCEL**

Now you can find the badge earned in  
your online backpack

**Backpack** 3 BADGES

Badges Collections

Search Badges 🔍  Gro

**NEW**

 **DIGITAL HUMANIST**  
**Conform**  
This badge is awarded to people who successfully complete the course for Digital Humanist developed by the Digital Humanist Erasmus+ Partnership.

Sep 2, 2020 [Share](#)



and **share it** wherever you want

**Share Badge** ✕

Link **Social** HTML

**Badge Options:**

**Include Recipient Identifier:**

[facebook](#) [Linked in](#) [Twitter](#) [Pinterest](#)

## DIGITAL HUMANIST: Badges

Number of badges available: 1

The badge now contains information regarding the course and its contents included also in the Erudire platform in the section “badge” of the “navigation menu”

Image	Name ^	Description	Criteria
	DIGITAL HUMANIST	This badge is awarded to people who successfully complete the course for Digital Humanist developed by the “Digital Humanist” Erasmus+ project partnership. The digital humanist has a set of digital and entrepreneurial skills useful to innovate the range of products and services to promote and access cultural assets in a digital key, with land branded content experiential marketing solutions (digital storytelling, web-coms, web-series, sketch-coms, fiction), and the most advanced technologies (3D digital and augmented reality, mobile applications, immersive use environments, etc.) as innovation catalysts to support the evolution of digital-based services in the cultural supply chain. Further information is available at <a href="http://www.digitalhumanist.unisa.it/">http://www.digitalhumanist.unisa.it/</a>	<p>Participants have successfully completed all the final tests of the Digital Humanist Course</p> <p>Users are awarded this badge when they complete the following requirement:</p> <p><b>ALL</b> of the following activities are completed:</p> <p><b>“SCORM package - DH-FINAL-TEST - 1 - CULTURAL HERITAGE</b></p>

# Competences

To access the competences acquired in the training course pages click on “Competences” on the navigation panel on the right

Home > My courses > digital-humanist

Dashboard Site home Calendar Badges All courses Course dashboard

Your progress ?

Choose the group

Please choose your group in order to access the course resources

After choosing, **click here** to return to the list of contents.

CULTURAL HERITAGE BUSINESS DEVELOPMENT PLAN

- DH - 1.1 - Digital humanities evolution: sources and methods
- DH-TEST-1.1- DIGITAL HUMANITIES EVOLUTION - SOURCES AND METHODS
- DH - 1.2 - Cultural and creative enterprises

Navigation

- Home
- Dashboard
- Site pages
- My courses
  - eqwood
  - digital-humanist
    - Participants
    - Badges
    - Competencies
    - Grades

Here you can see all the 4 competences contained in the Digital Humanist Curriculum and your level of proficiency

**CULTURAL COMMUNICATION AND PROMOTION CCP-03**

**Knowledge:**

- Communication process
- Narrative support
- Social media and networks
- Storytelling
- Narrative posts
- Narrative structures

**Skills:**

- Manage the nonconventional narration on social networks generated in the field of digital communication
- Concept and development of a digital communication project
- Developing a social media marketing campaign
- Design the digital communication of cultural assets
- Manage the methods and tools according to a cross media and transmedia logic
- Designing narrative communication structures

Percorso: Digital Humanist /

**Competent**

**Attività**

 DH-FINAL-TEST - 3 - CULTURAL COMMUNICATION AND PROMOTION

# Student Progress Monitoring

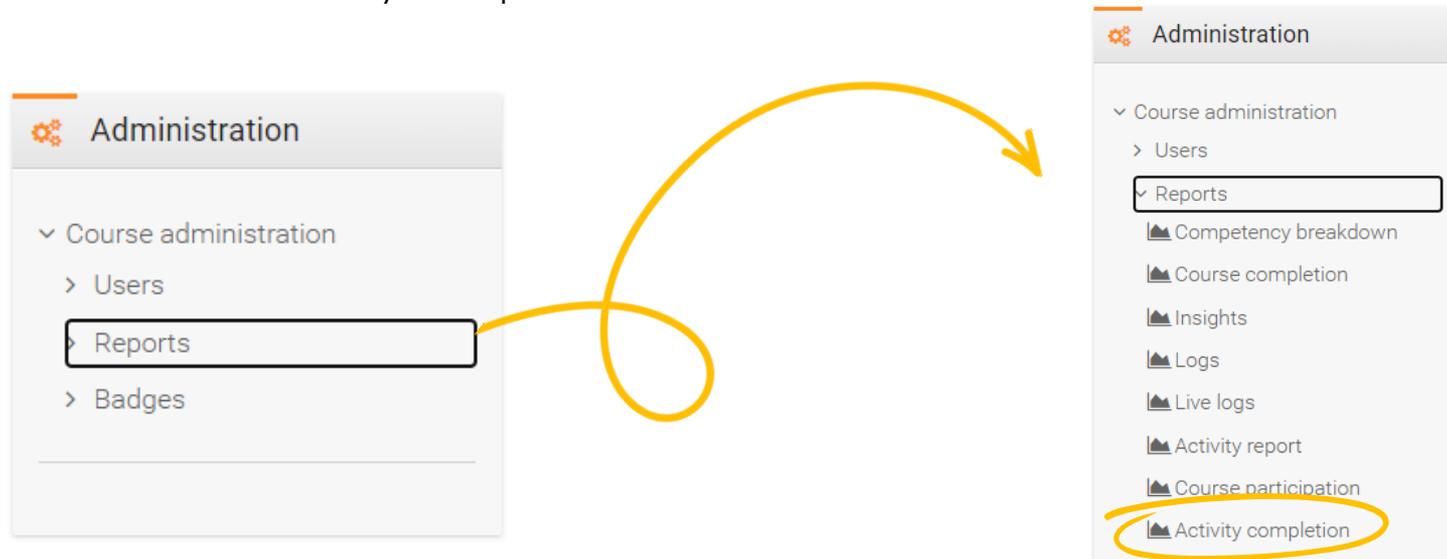
## Monitoring participants' progress

Partners responsible for monitoring participant progress that are **already registered in the e-learning platform ERUDIRE and enrolled in one of the groups available**, prior communication to CONFORM of their name, surname and email address, **will be made “teachers” of the group** where they are enrolled.

In this way, they will be able to monitor the progress of training of the participants enrolled in the same group at any time: i.e. if students have completed or not completed the training pills, if students have passed or not passed the tests, etc.

## Monitoring participants' progress

Please click on the "reports" tab in the "Administration" panel, as shown in the screenshot, and then on "Activity Completion"



## Monitoring participants' progress

Now clicking on the "activity completion" tab, you can see the evaluation of the group of users called "ITALY".

In particular, you can see if students have completed any activities included in the Digital Humanist Course.

Separate groups: IT - ITALY

First name  A B C D E F G H I J K L M N O P Q R S T U V W X Y Z

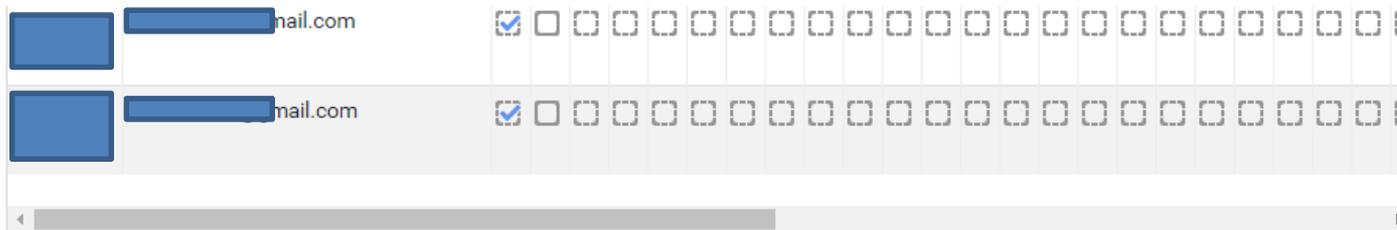
Surname  A B C D E F G H I J K L M N O P Q R S T U V W X Y Z

Page: 1 2 (Next)

First name / Surname	Email address	Choose the group	EVALUATION QUESTIONNAIRE	1.1 - Introduction to ...	A1.1 - 1 - Design thinking ...	A1.1 - 2 - Design thinking ...	1.2 - How to stimulate ...	1.3 - Methodologies for ...	1.4 - Idea selection and ...	1.5 - Understanding Rapid ...	A1.5 - 1 - Rapid ...	1.6 - How to lead and ...	1.7 - FINAL TEST - DESIGN ...	2.1 - Introduction To ...	2.2 - Innovation As A ...	A2.2 - 1 - Company cases	2.3 - FINAL TEST - ...	3.1 - Technology And ...	3.2 - Market Observatory	3.3 - Brand And Brand ...	3.4 - Life Cycle Of A Product	3.5 - Strategic Perspective	A3.5 - 1 - Strategic ...	3.6 - FINAL TEST - DESIGN, ...
[Redacted]	[Redacted]@gmail.com	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>								
[Redacted]	[Redacted]@gmail.com	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
[Redacted]	[Redacted]@gmail.com	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

## Monitoring participants' progress

At the end of the page, you can also download an excel file with all the results.



The screenshot shows a table with two rows. Each row has a blue square icon on the left, followed by a text field containing a name and 'mail.com'. To the right of each row is a series of 20 checkboxes. The first checkbox in each row is checked, while the others are unchecked. A horizontal scrollbar is visible at the bottom of the table area.

Download in spreadsheet format (UTF-8 .csv)

Download in Excel-compatible format (.csv)

## Monitoring participants' progress

Moreover, if you click on the “grades” tab in the navigation panel, you can see test details, that are the scores obtained by the students.

### Grader report

View Setup Export

Grader report Grade history Outcomes report Overview report User report

Separate groups: IT - ITALY

IT - ITALY: 29/29

First name  A B C D E F G H I J K L M N O P Q R S T U V W X Y Z

Surname  A B C D E F G H I J K L M N O P Q R S T U V W X Y Z

Navigation

- Home
- Dashboard
- Site pages
- My courses
  - eqwood
    - Participants
    - Badges
    - Competencies
    - Grades**
    - General
  - 1. DESIGN THINKING

		EQ-WOOD		
First name / Surname	Email address	4.1.1 - TEST - 1 - BASICS O...	2.3 - FINAL TEST - INNOVA...	4.1.2 - TEST - 2 - BASICS O...
[Redacted]	[Redacted]@gmail.com	-Q	-Q	-Q
[Redacted]	[Redacted]@gmail.com	40.00Q	-Q	26.00Q
[Redacted]	[Redacted]@gmail.com	60.00Q	-Q	0.00Q
[Redacted]	[Redacted]@gmail.com	100.00Q	-Q	48.00Q
[Redacted]	[Redacted]@gmail.com	-Q	-Q	-Q

## Monitoring participants' progress

To obtain details of an individual participant all you need to do is click on the icon in the column between "Name" and "e-mail address". The following screen then appears.

You can also send a private message.  
The addressee will receive an e-mail in the same way as social media work.

The screenshot shows a user profile interface. At the top, there is a profile picture placeholder and a dark blue bar with two buttons: 'MESSAGE' and 'ADD TO CONTACTS'. Below this is a navigation bar with 'View', 'Setup', and 'Export' tabs. Underneath, there are tabs for 'Grader report', 'Grade history', 'Outcomes report', 'Overview report', and 'User report'. The 'User report' tab is selected and highlighted. Below the tabs, there are filters for 'Separate groups: IT - ITALY' and 'Select all or one user'. At the bottom right, there is a 'View report as' dropdown set to 'User'.

Grade item	Calculated weight	Grade	Range	Percentage	Feedback	Contribution to course total
<b>EQ-WOOD</b>						
4.1.1 - TEST - 1 - BASICS OF PROJECT MANAGEMENT (Empty)	0.00 %	-	0-100	-		0.00 %
2.3 - FINAL TEST - INNOVATION MANAGEMENT (Empty)	0.00 %	-	0-100	-		0.00 %
4.1.2 - TEST - 2 - BASICS OF PROJECT MANAGEMENT (Empty)	0.00 %	-	0-100	-		0.00 %

## Reporting from Watershed's Platform

At the end of the project, CONFORM can provide analytics as shown concerning activities, people and actions carried out by participants on the Erudire Platform.

